Spurgeon "Trey" Mattison
UX Designer

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Summary

Google-certified UX Designer blending IT expertise and user empathy to design intuitive, accessible digital products. Skilled in Figma, wireframing, and user research with a passion for solving real-world problems through design. Seeking to create meaningful, human-centered experiences at a mission-driven company.

Education

B.A. in Commercial Music
- Minor in Computer Science
- University of South Carolina, 2020

UX Design Certificate
- Google, 2025

Projects

Easy 0 -UX Designer
Summary: Designed a zero based budgeting app with easier financial inputting and analytical representation

Loot Gear-UX Designer
Summary: Designed a minimalist mobile shopping app for gaming equipment.

Beyond Van Gogh-UX Designer
Summary: Redesigned the company website and mobile platform.

Work Experience

Sales Associate
Discount Tire | Greenville, SC | June 2025 – Present
- Delivers product solutions based on customer needs, developing empathy and communication skills.
- Manages transaction flow and handles high-traffic customer environments.

Event Staff Manager
Beyond Van Gogh & Monet Art Exhibit | Greenville, SC | Mar 2025 – Apr 2025
- Managed event logistics and staff coordination to create memorable guest experiences.
- Resolved over 100 customer experience issues, identifying UX flaws in ticketing flow.

Account Executive
Yelp | Remote | Sep 2024 – Mar 2025
- Led B2B presentations, advising clients on campaign design and outcomes.
- Collaborated with product and marketing teams to tailor customer solutions.

Computer Technician
Palmetto Technology Group | Greenville, SC | Feb 2022 – May 2024
- Documented 200+ user issues, identifying recurring pain points that inspired UX case studies and informed empathy-driven design.
- Provided technical support and documented user issues to improve service delivery.
- Identified digital pain points which informed UX problem-solving practices.

Service Desk Analyst
Pomeroy | Remote | Aug 2020 – Feb 2022
- Delivered IT support to healthcare clients, ensuring clear communication and documentation.
- Developed troubleshooting skills transferable to user research and system usability.

Help Desk Analyst
University of South Carolina | Spartanburg, SC | Aug 2019 – Apr 2020
- Managed student and faculty accounts and campus tech troubleshooting.
- Provided end-user support and participated in service design improvements.

Skills

UX Design: User Research, Usability Testing, Wireframing, Prototyping, Information Architecture, User Flows, Persona Development, Interaction Design, Journey Mapping, Mobile Design, Web Design
Design Tools: Figma, Photoshop, Illustrator
Front-End Basics: HTML
Methodologies: Design Thinking, Agile, User-Centered Design (UCD), Accessibility (WCAG)
Collaboration & Project Tools: Miro, Figjam, Teams, Zoom